Subject: Re: problems w/PS images Posted by gurman on Thu, 15 Jun 1995 07:00:00 GMT View Forum Message <> Reply to Message

In article <DA81nw.AuE@hpl.hp.com>, peter@hpl.hp.com (Peter Webb) wrote:

- > William Thompson (thompson@orpheus.nascom.nasa.gov) wrote:
- > : range of 256, but the color table, which the PostScript device manages to pick
- > : up from the windowing system, still only goes up to 230. The color indices
- > : higher than that end up being set to some default greyscale.

> : Bill Thompson

> >

>

>

- > Bill, does the color table always get picked up, or only when you
- > specify the /COLOR keyword to DEVICE? It has always seemed to me
- > that for grayscale postscript, you need to use top=255, while for
- > screen display you need to use some smaller value to leave room for
- > the window manager.

In general, you should refer to !d.n\_color - 1, rather than a hardwaired value, regardless of the device. This should also render your code more portable among display devices.

Joe Gurman

J.B. Gurman / Solar Physics Branch / NASA Goddard Space Flight Center / Greenbelt MD 20771 USA / gurman@uvsp.gsfc.nasa.gov | Federal employees are still prohibited from holding opinions | while at work. Therefore, any opinions expressed herein are | somebody else's.