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Subject: New Tabbing Functionality in IDL 6.2

Posted by [David Fanning](#) on Mon, 15 Aug 2005 18:51:51 GMT

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Folks,

RSI changed the way tab characters are handled in IDL 6.2 and I find them both better (they don't yelp at me when I hit the tab key) and worse (they don't do what I want them to do) on my Windows machine. In particular, I had a widget program that could capture the tab character in a text widget and then "tab" to some other widget of my choosing. The nice thing about this was that I could choose the "tab order".

With the change, the tab characters never get sent to my event handlers so I am forced to use an IDL-preferred ordering system. Even worse, I can't jump that tab out of one base and over into another. I tab the text widgets in one base over and over again. :-(

Does anyone know a way out of this jam?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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