
Subject: Re: Mac Program Support
Posted by [K. Bowman](#) on Fri, 26 Aug 2005 14:31:46 GMT
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In article <MPG.1d78d2c0bd4d4cd7989a5d@news.frii.com>,
David Fanning <davidf@dfanning.com> wrote:

- > I am wondering if the problem is in creating draw widgets.
- > Could this be slow because of the X11 connection? The other
- > slowly appearing application that this woman told me about
- > also uses quite a number of draw widgets.

Could be, but I couldn't begin to guess whether it is an IDL issue, a graphics card driver issue, or some layer of Apple software in between.

It's also possible that it is something to do with POLYFILL. I seem to recall that TVing a blocky image is much faster than drawing the equivalent with POLYFILL.

Ken B.
