Subject: Kernels et al Posted by pravesh.subramanian on Wed, 31 Aug 2005 16:18:44 GMT View Forum Message <> Reply to Message

Hello,

This is something from image processing. I know that a guassian 2d kernel is:

G(x, y) = 1/(2* pi * sqr(sd))(Exp(- (sqr(x) + sqr(y))/(2*sqr(sd)))

where sd is std deviation

Is this right? How will the IDL Formulation look like? This is an example of gaussian blur, i guess.

Any idea how a hanning kernel looks like?

Thanks, Pravesh