
Subject: Re: Another IDL 6.2 Project Problem
Posted by [David Fanning](#) on Tue, 06 Sep 2005 19:44:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

JD Smith writes:

- > No really... I wasn't trying to be cheeky, just expressing ignorance. Are
- > projects more than collections of files easily called up at once? What
- > are their advantages?

In theory, I think projects are designed so that you can leave programs in library directories and add them to your project without moving them. Then, when you "build" the project, you get one file with all the executable code.

In practice, I don't think too many people ship executable files. I think they ship source code too. Then the whole project idea breaks down completely because IDL doesn't store the build order with the project. So you have to dump all the damn program files in a single directory to make it work on someone else's machine anyway.

So, come to think of it, there probably isn't a single good reason for *using* projects, except that I find it a reasonably good interface for organizing and finding source files as I am working on something. Paltry, I know, but Windows users are used to grasping at straws. :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
