
Subject: Floating divide by 0

Posted by [Antonio Santiago](#) on Fri, 16 Sep 2005 18:51:21 GMT

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Hi group, I have an strange problem with a simple code.

I have created a IDLgrPallete object, and IDLgrImage from a [500,500] byte data values that are the indexes of the palette and when draw it into an IDLgrWindow I get a wonderful:

```
% Program caused arithmetic error: Floating divide by 0
% Program caused arithmetic error: Floating overflow
% Program caused arithmetic error: Floating illegal operand
```

Values of my data are between 0 and 39, and my palette is a created from [256,3] array.

Any ideas?

Thanks in advice.

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