
Subject: Re: Poscript Component Selection

Posted by [David Fanning](#) on Mon, 12 Sep 2005 22:17:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

IDLmastertobe writes:

```
> partial code:
>   sState.oVols[sState.iVrendVol]->SetProperty, $
>     HIDE=1-vol_rend
>   demo_draw, sState.oWindow, sState.oView, debug=sState.debug
>   sState.oVols[sState.iVrendVol]->SetProperty,HIDE=1
>   olmage = sState.oWindow->Read()
>   olmage->GetProperty,DATA=data
>   OBJ_DESTROY,olmage
>
>   im3d=data
>
> !P.FONT=0
>
> ; Set the plotting device to PostScript:
> SET_PLOT, 'ps'
>
> LOADCT, 0
>
> ; Write the image to the file:
> ;TV, [[[r]], [[g]], [[b]]], TRUE=3
>
> TVSCL, im3d, TRUE=1
> ; Close the file:
> DEVICE, /CLOSE
> set_plot,'win'
```

Oh, dear. Not exactly the "object graphics way", is it? :-)

I'm sure Mike will be able to set you straight. :-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
