
Subject: Re: Widget convulsions (and random routine rearrangement)

Posted by [slagle](#) on Thu, 08 Jun 1995 07:00:00 GMT

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In IDL 3.6.1, in 'xdemo' under the 'Widget Examples' entry, there is a Slot Machine Demo. This ran okay on IDL for MS Windows, but on our Suns and DEC Alphas it has the widget convulsions problem - as the bitmap on the buttons changes, the widget resizes, and takes forever to redraw. My guess would be a 'bug' in the IDL X widget code. I haven't installed Unix IDL V4.0 to see if it is fixed there.

IMHO, it is annoying that RSI completely re-does its demo and sample routines with each release. The widget examples on the xdemo menu under 3.6.1 seem completely missing in 4.0, and the buggy but promising 'pwidget' plotting tool made a brief appearance and is now in the 'obsolete' directory for 4.0. Also annoying is that the only way to find interesting stuff like the 'pwidget' routine seems to be to look through the .pro sources in the lib directory tree.

--Tim Slagle

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