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Subject: Re: Text Orientation

Posted by [Antonio Santiago](#) on Fri, 30 Sep 2005 11:00:34 GMT

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vijay.kannoju@gmail.com wrote:

> Dear All,

>

> I would like to change the orientation of a text in an object

> graphics. I have a single "IDLgrModel" object for n number of text

> objects, so i can't rotate a model because all objects in that model

> will be rotated. Is there any property or a method to rotate or orient

> a text ("IDLgrText").

>

> Any comments? Let me know

>

> Thanks

> Vijay

>

Hi Vijay,

you can use the BASELINE and UPDIR to specify this directions and  
simelate a rotation. Also you can create am IDLgrModel for every text  
and rotate the specific model of every text independently.

Bye.

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