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Subject: Re: CALL\_EXTERNAL error when calling a C program

Posted by [Karl Schultz](#) on Tue, 11 Oct 2005 00:46:40 GMT

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On Sun, 09 Oct 2005 11:27:40 -0700, golembeski wrote:

> Hey,  
>  
> I am running on mac os x. I have an IDL program which calls a C  
> program, and this worked when I ran the program on a SUN but now I have  
> just moved my files onto a new mac. I have been reading many of the  
> responses to similar questions on this board but I have had no success  
> in solving these errors.  
>  
> When I compile the c code using:  
>  
> gcc -c simul2.c  
> ld simul2.o -bundle -lm -o simul.so  
>  
> i get the error:  
>  
> ld: Undefined symbol:  
> dyld\_stub\_blinding\_helper  
>  
> I am not sure how to solve that problem.

Your code (simul2.c) somehow needs the dynamic loader.

Try including libdl.dylib (add -ldl)

or maybe add the -dynamic option.

anyway, dyld\_stub\_binding\_helper is defined in libdl.  
I assume that you just made a typo above - "blinding".

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