Subject: Re: Keeping Button Pressed In?
Posted by Benjamin Hornberger on Fri, 21 Oct 2005 17:57:11 GMT

Mark Hadfield wrote:
> Mark Hadfield wrote:
>
>>
>> ... the Itools have buttons of the
>> type required. (Eg if you bring up an Iplot window you will see an
>> arrow button and another next to it that represents rotation.) I
>> have looked at the source and for the life of me I cannot work out
>> where and how they do this.
>
>
> Silly me. The buttons in question are just ordinary button widgets on an
> exclusive base. (See the EXCLUSIVE keyword to the WIDGET_BASE function.)
>

Interesting. I find it inconsistent though that bitmap buttons behave
like that, while buttons with a text value (label) turn into radio
buttons in an exclusive base. What if I want a "depressed" button with a
text value?

Benjamin