Subject: Re: another Dumb Widget question...
Posted by Benjamin Hornberger on Tue, 25 Oct 2005 12:09:10 GMT
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Peter Clinch wrote:

- > My first widget program is coming along quite well, but I've just spent
- > a frustrating couple of hours failing to work out how to get some user
- > input into it through a custom dialog box :-(

>

- > I've created the dialog okay with a couple of label widgets, a couple of
- > editable text widgets and a couple of buttons onto a new base widget and
- > then relaizing the new base alongside the main application's base
- > widget, but what I can't work out is how to set up a callback for the
- > buttons, since xmanager is working with the original base. I tried
- > adding a GROUP_LEADER of the main app's base widget to the dialog but
- > that didn't seem to work.

>

> Will someone nudge me in the right direction please?

> Ta, Pete.

I'm not really sure what you want, but the following might be useful:

http://www.dfanning.com/widget_tips/popup.html

Good luck, Benjamin