
Subject: Re: Error in Object

Posted by [David Fanning](#) on Fri, 04 Nov 2005 02:32:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

shi_lee@hotmail.com writes:

> thank you Dr.Fanning, could you explain in a little more detail. I am
> pretty unfamiliar with this area. Should I switch oview with state when
> passing the parameters? I tried, but still does not work. Thanks.

Well, obviously, I can't tell exactly what you are doing wrong without examining the code (and I don't examine code, as a rule, unless someone is forking over some money), but from the kind of errors you were getting it is clear that you don't have what you think you have. I thought there was a reasonably good chance you had confused one variable with another.

I think you should learn how to set breakpoints in your code so that you can stop and examine variables yourself. This is a standard programming practice and everyone should know how to do it. I've been teaching a beginning programming class this week, and you have to hammer on some of these people to even look at the error message so they know what line in their program caused the error! (And I swear some of the antique text editors they use don't even have a way to go to the line that caused the error! Sheesh! It's like trying to hit a tennis ball blindfolded.)

But, that is neither here nor there. Just poke around in there until you understand what is going on. I did get a sense that maybe you were a little inexperienced in this business. Object graphics code is probably not the best place to start learning, under the circumstances. Is there a particular reason you have started there?

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
