
Subject: Re: Save 2D conversion matrix

Posted by peter.albert@gmx.de on Tue, 08 Nov 2005 07:20:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi David,

thanks a lot, that (and Reimars !x.type) was exactly what I needed!

> Object graphics is certainly overkill, but I would suggest
> you learn a little widget programming (seriously, the CURSOR
> command!? Sigh...).

Aehmm, well, this **is** part of a widget ... But now that you mention it, TRACKING_EVENTS of a draw widget might also work ... But that would mean that I have to drop the WIDGET_TIMER events now that I finally managed to use them ... :-)

But still the original problem is the same, and I much appreciate the given help!

Cheers,

Peter
