
Subject: Re: Displaying three images simultaneously (using Object Graphics)
Posted by [David Fanning](#) on Tue, 08 Nov 2005 02:46:08 GMT
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Victor writes:

> I have 3 images (im1,im2,im3) which I need to display on XObjView (or
> any alternate object graphics viewer).

Any particular reason these have to be displayed in object graphics?
In direct graphics I would do this:

```
!P.Multi=[0,3,1]  
TVImage, im1  
TVImage, im2  
TVImage, im3  
!P.Multi=0
```

Cheers,

David

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