Subject: Re: Plotting 3D spheres
Posted by David Fanning on Fri, 18 Nov 2005 08:43:54 GMT
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## **PYJ** writes:

- > I have a lot of spheres(3D positions of centers and radius).
- > XC,YC,ZC,RADIUS: these are arrays.
- > I want to express these spheres on 3D space.
- > Maybe, many spheres overlap each other. I don't care this.
- > Actually, I hope to plot some irregular shape by overlapping many
- > spheres.
- > Color shading is better.

>

- > I have studied the example of procedure "shade\_volume" a little. But I
- > can't overlap spheres.

>

> How can I do it?

In twenty-five words, or less, please. ;-)

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/