
Subject: Plotting 3D spheres

Posted by snfinder@naver.com on Fri, 18 Nov 2005 07:55:43 GMT

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Dear all,

Hi~!

I have a lot of spheres(3D positions of centers and radius).

XC,YC,ZC,RADIUS: these are arrays.

I want to express these spheres on 3D space.

Maybe, many spheres overlap each other. I don't care this.

Actually, I hope to plot some irregular shape by overlapping many spheres.

Color shading is better.

I have studied the example of procedure "shade_volume" a little. But I can't overlap spheres.

How can I do it?

Thank you~(^_^)

(I love IDL! ^____^)
