

---

Subject: More Mac Woes

Posted by [David Fanning](#) on Tue, 15 Nov 2005 02:54:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Mac Folks,

Another week, more Mac woes. It seems Mac users understand their machines almost as well as I do. :-)

Two new problems I haven't seen before. Both with the latest Mac OS installed (I'm told).

1. We create a window. We wish to use the CURSOR command to select a location in the window. On the Mac, it seems we cannot record the "click". That is, the CURSOR command doesn't ever return from a button event. It is as though we were not clicking in the current graphics window. (Only one window open, and I created it, so I know it is the right window.) If we kill the window with the mouse, we return from CURSOR, but with garbage in the X and Y values. Any ideas?

2. When we create a resizable graphics window, we get zillions of redraw events in our event handler as we make the window bigger and bigger. On Windows I would turn the "Show Window Contents While Dragging" button off. Is there something equivalent on the Macs?

Now that I think about it, I wonder if one or the other of these problems is related to RETAIN? Anyway, always looking for good ideas. Mac users seem to get a dim view of IDL after awhile, although I am not convinced they are accusing the right software group. But they have a HARD time getting their colleague's programs to run correctly.

Thanks,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

---