Subject: Re: Dynamically adding and removing widgets
Posted by Peter Clinch on Thu, 24 Nov 2005 10:26:53 GMT
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akkiraju wrote:

> I am trying to build a GUI using IDL widgets. I am new to IDL
> widgets and I am following the conventional way. I followed the
> folowing steps
>
> 1. I used GUI builder to create a GUI window creation

<snip>

Other folk have answered the technical query better than I could, but
having just trod a very similar path (including falling foul of /NO_COPY
wiping state variables while trying to create modal dialogs) I can
sympathise.

However, beyond sympathy I can pass on the following advice, which I
have had here, and from both RSI UK and RSI Central tech support: do not
use the GUI builder aside from your very first steps in Widget
programming because it makes code that is a horror show (yes, that
sentiment came from RSI's own tech support people).

Thanks to the good folk here and at RSI and a fair bit of RTFM my first
widget program is now pretty much done and dusted (with modal dialogs
too!), I /almost/ know just what's going on, and the code is a *lot*
more understandable than the mince that came out of the code generator!

Pete.
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