

---

Subject: Re: Pass by value and performance

Posted by [Kenneth P. Bowman](#) on Wed, 14 Dec 2005 15:09:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

In article <1134545885.801135.229150@g49g2000cwa.googlegroups.com>, "Peter Albert" <peter.albert@gmx.de> wrote:

> Hi Ken,  
>  
> if you used pointers in your structures and routines and only passed  
> the pointers, your code could stay nice and you would save a lot of  
> memory.  
>  
> Cheers,  
>  
> Peter

True, and I considered that possibility. It would work fine for passing the arrays amongst my own routines, but I have to dereference the pointer to pass the array itself into system routines. Dereferencing a pointer is an expression, is it not?, and expressions are passed by value.

Ken

---