Subject: Re: Saving more than one image in a widget Posted by Rick Towler on Tue, 13 Dec 2005 22:25:04 GMT

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Assuming you want to do this programmatically, just read each draw widget, stitch the images together, and save the composite image. So say you had 3 8 bit images that were 10x10. Read each one, then create a new array 30x10, and plunk then 3 images in it and write it to disk.

## -Rick

clivecook59@gmail.com wrote:

- > Hi,
- >
- > If i have a base widget with 3 plots in seperate draw widgets within
- > it, how can i save a picture that contains all three plots? I can
- > easily obtain just one plot but i don't know how to obtain all three.
- >
- > thanks
- >
- > Clive
- >