
Subject: Re: Unicode Question

Posted by [David Fanning](#) on Fri, 06 Jan 2006 21:30:47 GMT

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grunes@yahoo.com writes:

```
> First, you might look at
>
> http://www.unicode.org
>
> to see what unicode codes are.
>
> Don't forget that some people write the ASCII subset in 8 bits, others
> include a null byte to make it 16.
>
> Open and read an 8 bit code to the file in the usual way:
> a=string(0b) & b=a
> openr,1,'yourfilename'
> readu,1,a
>
> Then if a is 0, drop it. If not, and it is a legit ASCII char, rather
> than one of the Unicode prefixes, as you can determine from its range,
> the character is string(a). else
> readu,1,b
> and the character will be in string
> string([a,b])
> Of course, that string is two bytes long - which is right for Unicode.
>
> I haven't checked this out, as I don't have a licensed IDL where I am
> now, but it should work.
```

Yeah, that's kinda what I thought, too. But I'm not so sure it is as simple as this anymore. :-)

But I am handicapped by not having the actual file, too. I really was just wondering if anyone had any experience with this. My suggestions are still resulting in a lot of *&%^\$ type of nonsense.

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
