Subject: Re: iTools and WSET
Posted by David Alexander on Fri, 13 Jan 2006 17:46:39 GMT

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James,

You need to make the window ids of the draw windows accessible to the command line environment so you can call WSET with the right ids. The ids of the draw windows aren't set until the panel is realized, so you could put some code in your panel's notify_realize routine to get the ids, and save them somewhere where you can access them from the command line later. For example, in your notify_realize routine you could get the ids, and save them as a property in the tool object.

I would save the draw widget ids, as well as a reference to the tool object, in a state structure that you add as the user value to your panel widget. Then, in the notify_realize routine, retrieve the state structure and get the widget ids and the tool object. Call WIDGET_CONTROL with the GET_VALUE keyword on the draw widgets to get the associated window ids.

If you implement a new property in your custom tool class that will hold the window ids, then call the tool's SetProperty method while in the notify_realize routine to set this property with the window id values.

Now, from the command line, after the tool has started, you can get the tool object (using itGetCurrent as usual), and call GetProperty on the tool to get the list of window ids for the thumbnail windows. Then call WSET with the id of the window you're interested in using.

Dave