
Subject: Re: Widget problem

Posted by [patterso](#) on Thu, 06 Jul 1995 07:00:00 GMT

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Jyothi Kirani (jvk) wrote:

: Can any one help ?

:

: I have written a small widget interface in which I have a bunch of text fields.

: I wanted to know whether I can move the cursor to the next text field as soon

: as a return key is hit in the previous text field, without using the mouse.

: If anyone has any ideas as to how to implement this, please let me know.

: Thanks,

: jyothi.

I tried mailing you an answer but jvk as a mailing address doesn't get very far :)

Anyway, here's my stab at it...

Could you put some sort of checking mechanism in the UVALUE associated with each text field. Perhaps a UVALUE.NEXT flag. Check the UVALUE when an event activates the callback, and if it is set, move to the next field. If it is not set, don't move. I guess you would also need a method of storing the widget ID of the next field, but again you could use UVALUE.NEXT_ID. The only tricky bit would be to fill this structure field correctly when you construct the Widgets.

Hope this is some help. Sorry if I have totally misunderstood what you were trying to do :)

Tim
