
Subject: Re: compile a routine wich include a commun
Posted by [Craig Markwardt](#) on Mon, 23 Jan 2006 17:37:21 GMT
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David Fanning <davidf@dfanning.com> writes:

>
> To avoid pointers!? Are you a Luddite? Pointers
> are the coolest thing *in* IDL. Global, sticky, variables
> that act *exactly* like any other IDL variables. Fantastic!
> I think almost everyone would agree it is one thing RSI got
> *exactly* right.

Uhhh, David, "exactly???"

No automatic garbage collection.

Separate "yet equal" object reference type.

/ALLOCATE_HEAP.

Awkward syntax for dereferencing some pointers.

Pointers are okay, but they are not exactly right.

Craig
