
Subject: Map_Image()
Posted by [Liberum](#) on Fri, 20 Jan 2006 10:51:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Everyone,

As my IDL edification continues, let me express my gratitude to those of you who have shared your knowledge, and sometimes wit, with me :<). After going through plot(), I have arrived at MAP_IMAGE(). Some stuff is straight forward and I know that many of you know this stuff like the back of your hands; so, can someone please explain a little more in detail what these two arguments to map_image() are? The statements below are straight out of the IDL manual.

Startx:

A named variable that, upon return, contains the X coordinate position where the left edge of the image should be placed on the screen.

Starty:

A named variable that, upon return, contains the Y coordinate position where the left edge of the image should be placed on the screen.

Here is what I understand so far:

startx, seen in a cartesian system ought to zero: the left side of the image.

I don't get this, 'upon return' part, return from where? This may be funny to some and it probably is, but one has to start somewhere. Now this Y left and right part has got me. So there you go, my understanding in a nutshell. I get the feeling that I ought to understand more about my screen than I currently do.

Sincerely,
Sheldon
