Subject: Re: cannt disable widget timer event?
Posted by David Fanning on Mon, 30 Jan 2006 13:21:20 GMT
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## Weihua FANG writes:

- > is it possible to disable widget timer event? yes, possible to avoid
- > executing part of codes in timer event procedure. but for efficient
- > consideration, is it possible to disable widget timer event like
- > disable other events, say, something like

>

> WIDGET CONTROL, my widget, DRAW MOTION EVENTS = 0

>

- > WIDGET\_CONTROL, my\_widget, Timer\_Events= 1
- > WIDGET\_CONTROL, my\_widget, Timer\_interval= 0.2

Widget timer events are one-shot events. If you don't set them, they don't happen. Simple as that.

> Am I asking to much from IDL?

Probably. I think you should ask for no events from your IDL programmer :-)

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/