
Subject: NVidia Quadro4 980 XGL card + IDL
Posted by [raval.chintan](#) on Thu, 02 Feb 2006 08:01:57 GMT
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Dear All,

I am using NVidia Quadro 4 980 XGL. One can visualize stereo images using Quad Buffer , available on this card. Proper interface (functions) for rendering images using this buffer are given in OpenGL.. Quad Buffer includes Left and Right Buffer ,which will be rendered one by one. For Visualization of images one needs, shutter glasses with infrared emitter to be connected with graphics card.

Will it be possible to render an image with use of this buffer on IDL Draw widget? or in other way ,Will it be possible call this interface(functions) of OpenGL through IDL?

In IDL help i found that IDL uses two type of rendering 1) Hardware (OpenGL) 2) Software.
I also found the difference between hardware and software rendering in IDL.

It would be fine if any one helps me in this regard.

Awaiting for Reply...

Regards,
Chintan
