
Subject: Re: Overlay images from WMS servers (web mapping servers) on map projections

Posted by [Jan Kristian Jensen](#) on Wed, 08 Feb 2006 19:01:52 GMT

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kuyper@wizard.net wrote:

> Jan Kristian Jensen wrote:

[...]

>> map_set, 0, 0, /cylindrical, xmargin = 0, ymargin = 0, limit = limit

[...]

>> window, xsize = 1200, ysize = 1000

[...]

> MAP_SET sets up a projection fitted to the current window, creating one
> with default settings if there isn't one already current. Therefore,
> you need to move your map_set call after your call to WINDOW, in order
> for the map projection to be appropriate.

You are absolutely right - and I'm sorry i messed up the order of these two commands when posting.

Jan

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Jan Kristian Jensen

Remove the obvious from the email adress to email me.
