
Subject: Re: Overlay images from WMS servers (web mapping servers) on map projections

Posted by [James Kuyper](#) on Wed, 08 Feb 2006 17:33:46 GMT

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Jan Kristian Jensen wrote:

```
...
> ; Limit = boundingBox coordinates to WMS server
> limit = [ 59.5, 3.5, 61.0, 5.2]
> map_set, 0, 0, /cylindrical, xmargin = 0, ymargin = 0, limit = limit
>
>
> wmsimage = read_png( filename, r, g, b)
> tvlct, r, g, b
> window, xsize = 1200, ysize = 1000
> tv, wmsimage
```

MAP_SET sets up a projection fitted to the current window, creating one with default settings if there isn't one already current. Therefore, you need to move your map_set call after your call to WINDOW, in order for the map projection to be appropriate.
