
Subject: Re: Overlay images from WMS servers (web mapping servers) on map projections

Posted by [David Fanning](#) on Fri, 10 Feb 2006 18:36:46 GMT

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liamgumley@gmail.com writes:

> If you look at the source code for MAP_PROJ_INIT, it checks the
> ordering of latmin and latmax, and actually switches them if latmin >
> latmax. So that explains why the LIMIT keyword was interpreted
> correctly in the original code.

Well, "correctly" might be a relative term. But I see your point. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
