
Subject: Re: IDL oo programming with ENVI
Posted by [David Fanning](#) on Fri, 10 Feb 2006 11:28:40 GMT
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vcarlos writes:

> No one? just a tip? a thought?

It's that "newbie" tag that has caused us to be cautious.
We fear a quagmire. :-)

You have "very complex" software that you want to turn into objects. You don't know anything about IDL. You want advice. Uh, well, given the circumstances, I'd say forget it. Why bother? Someone would have to make a pretty compelling case for it.

It is not impossible. I've done it myself. I probably managed to save 80% of the code. But it took 8 months to design and 4 months to implement. It was a big job. I was working at the far edge of my IDL knowledge at the time. Would I recommend it? Humm. It would have to be a VERY compelling case. :-)

It would be easier, I think, to sell the idea of going forward in an object-oriented way. That would make far more sense to me.

Cheers,

David

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David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
