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Subject: Call a method from a class

Posted by [vcarlos](#) on Wed, 15 Feb 2006 19:25:15 GMT

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Hi all,

In some languages is possible to call methods from a Class, instead of a object. For instance, the class Messenger could call a method `reportError`, `message`. This is useful when I just need a "instance" of that object and everybody takes advantage of that (I think that is similar to Singleton design pattern). Is there any way to the same in IDL? Or I should set up some kind of library procedures/functions and use through my program?

Thanks a lot

Vinicius

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