
Subject: Re: Plot sphere and ellipsoid(oblate,prolate,triaxial) by object graphics
Posted by [Antonio Santiago](#) on Tue, 07 Mar 2006 13:12:27 GMT
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Take a look at "orb::BuildPoly" method and to the documentation ;)

Also, here is an exmaple of Object Grpahics and the box is a polygon:

<http://www.grahi.upc.edu/santiago/?p=20>

(download from:

http://www.grahi.upc.edu/santiago/imdocs/idl/alpha_texture/alpha_texture.tar.gz).

ungzip, untar, execute idl and write "@alpha.g" to exectue.

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