Subject: Re: Problems compiling shared libraries
Posted by johnpeterkelly@gmail. on Thu, 02 Mar 2006 18:57:36 GMT

Okay, I figured out something that will work.  I simply added "-m32" to
my compile commands.  I think this switches the compiler to 32-bit mode
and then the libraries become readable by IDL.  I imagine I can fix the
make_dll program by using -m32 as one of the compiler commands.