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Subject: Re: Need help in IDLgrSurface and vertical exaggeration

Posted by [Rick Towler](#) on Fri, 17 Mar 2006 00:28:21 GMT

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raval.chintan wrote:

- > I have been able to create the surface out of this dataset but I do not
- > get the proper depth perception.
- >
- > I have even set the projection property to 2 but the mountains
- > certainly do not seem to be much of mountains.

This probably has more to do with how you are viewing the data. If you want a scene to appear realistic, you need to scale everything accordingly. You most likely have your surface at one scale, and your viewing system at another.

We can get into all sorts of details but first, how are you viewing your surface? XOBJVIEW or something you have written?

-Rick

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