
Subject: Re: dxf (dwg) read & write ?

Posted by [b_gom](#) on Wed, 15 Mar 2006 01:45:45 GMT

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I seem to only be able to find references to reading DXF files. Does anyone out there have a more sophisticated example of -writing- DXF files than the one in the help documents? In particular, it would be nice to know how to write out closed polylines; I always get an error "IDLFFDXF::PUTENTITY: DXF error: DXF Polyline: explicit connectivity ignored" whenever I try to pass a connectivity array to the polyline object type.

Brad

Rick Towler wrote:

> news reader wrote:

>> with idl 6.2 ?

>

> DXF, Yes, mostly, sort-of. DWG, no.

>

> Check out the docs on IDLffDXF. I've put together an object that

> simplifies reading DXF files, handling the more mundane tasks of atom

> creation and cleanup. The one big limitation is that I don't have any

> dxf files that have any meaningful color information so while there is

> some code in place to handle color, it is untested. I end up brute

> forcing the color by getting a list of the primitives after loading the

> file and coloring them individually via their SetProperty method.

>

>

> http://www.acoustics.washington.edu/~towler/programs/rhtgrdx fmodel__define.pro

>

> -Rick