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Subject: Re: Joystick of 3-D spatial trajectory  
Posted by [Andrew Cool](#) on Mon, 13 Mar 2006 05:27:31 GMT  
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Richard G. French wrote:

> Hi, folks -  
> I have an xyz array of spacecraft locations as a function of time, and I'd  
> like to put this in a 3-D display that lets me use the mouse to rotate the  
> visualization of the trajectory. I tried looking at the Itools demo, but  
> after staring at the hourglass for a long time, I never did get the demo to  
> do what I thought it was supposed to do. I seem to recall that there is a  
> canned routine for this sort of thing, but I can't locate it. Any  
> suggestions? Thanks!  
> Dick French

What about XOBJVIEW?

Or, if you really want to get out there, and follow your spacecraft,  
try  
Rick Towler's camera objects.

Andrew

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