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Subject: Timer Events and Menus

Posted by [Dan Carreira](#) on Fri, 24 Mar 2006 22:30:22 GMT

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Hi all,

I've written an object oriented application with a generic event handling wrapper routine that directs events to various objects.

I've placed a print statement in the wrapper so that I can see when and what events occur.

My timer goes off flawlessly until I expand the file menu; at which point my timer events stop coming in.

It appears as if the entire application has halted, and remains halted until I either make a selection or close the menu. Upon which I get an instantaneous timer event and the updating continues again.

First, does anyone know why this occurs? And second does anyone know how to keep the timer events going?

I beleive it has something to do with the menu widget buttons but I'm not entrely sure.

Thanks in Advance

Dan

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