
Subject: Re: File sizes and the SAVE command
Posted by [Maarten\[1\]](#) on Wed, 22 Mar 2006 11:10:02 GMT
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I don't think you calculated quite what you thought you did.

`tmp = size(a) & tmp[1]*tmp[2]`
for a single dimensional array `a` will be the length of the array times
the `_type_` of the array, which has nothing to do with the actual
byte-size of the elements.

The save-sizes seem consistent though: 100000 * 4 bytes for float and
int (long), double that for double precision floating point data.

Maarten
