This may or may not be related... but we had IDL hanging (not
seg-faulting, though) on LINUX with GUI widgets because of some
kind of X synch problem with errors like:

%Xlib: unexpected async reply

Similarly, adding print statements solved the problem (probably
because causing some delays in the timings?).

Ciao,
Paolo

Jonathan Joseph wrote:
>
> I'm running IDL 6.0 on a sun workstation under solaris 8.
>
> I have a pretty elaborite GUI program, that with the same set of
> actions, I can reproducibly cause IDL to terminate with a segmentation
> fault.
>
> I'm trying to debug this problem, but it's almost impossible because if
> I add a print statement to the code, I no longer get the crash.
> Likewise, if I step through in IDLDE, I don't get the crash.
>
> This seems like a classic memory access problem, but I can't figure out
> how to pinpoint the problem - which may be having other unseen
> ramifications.
>
> Any advice appreciated.
>
> Thanks.
>
> -Jonathan