
Subject: Re: IDLgrPalette woes

Posted by [David Fanning](#) on Tue, 28 Mar 2006 22:37:29 GMT

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Michael Wallace writes:

- > I simply want to display an image in living color using Object Graphics.
- > However, when I change the palette associated with the image, my image
- > goes all white. If I leave the palette alone (or load color table 0) I
- > will see the standard gray-scale colors. The following code demonstrates:

This works correctly for me. Are you using the software
or hardware renderer? Try software and see what you get.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
