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Subject: Re: Backing store issue

Posted by [David Fanning](#) on Mon, 27 Mar 2006 20:58:21 GMT

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Jonathan Joseph writes:

> I just realized that,  
>  
> Even if I code it the way you say, I will still see clunkiness if I grab  
> the slider and slide it fast - or if I scroll by holding my mouse button  
> down in the scroll bar but not on the thumb. Then it will go a screen  
> at a time, and there won't be anything to DEVICE COPY.  
>  
> Using retain=2 (or 1) gives me fast scrolling under all circumstances  
> (when it works as advertised).

I'm not saying these are perfect solutions. I'm just saying you are creating one BIG window! It doesn't surprise me (given my experience with pixmaps and backing store) you are having problems. I would be more surprised if you weren't having problems. :-)

Cheers,

David

P.S. You could always write machine-specific code and let the guys on the SUN get by with sluggish graphic performance. They might even be used to it. :-)

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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