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Subject: Re: Two Questions

Posted by [dave](#) on Wed, 09 Aug 1995 07:00:00 GMT

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>>>> > ">" == Joel D Offenberg <[offenbrg@fondue.gsfc.nasa.gov](mailto:offenbrg@fondue.gsfc.nasa.gov)> writes:

In article <[40ag77\\$dvs@post.gsfc.nasa.gov](mailto:40ag77$dvs@post.gsfc.nasa.gov)> [offenbrg@fondue.gsfc.nasa.gov](mailto:offenbrg@fondue.gsfc.nasa.gov) (Joel D. Offenberg) writes:

>> [mbrown@olie.wvnet.edu](mailto:mbrown@olie.wvnet.edu) (Myron Brown) writes: Hi. I have  
>> two questions (that were not answered in the FAQ):

>> 2. How do I write programs in IDL using entities similar to C  
>> header files? I'd like to do things with some structure (not  
>> everyth

Put your info in a file, e.g., defs.h

put the following line in \*each routine\* that uses whatever is defined there (common blocks, structure defs, etc.):

@defs.h

Good luck,

David.

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David Fenyes                                      [dave@image6.med.uth.tmc.edu](mailto:dave@image6.med.uth.tmc.edu)  
University of Texas Medical School              Houston, Texas

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