Subject: Re: IDLgrPalette woes

Posted by Michael Wallace on Wed, 29 Mar 2006 17:08:15 GMT

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Just a follow up to my earlier message. I don't know if anyone at RSI is interested in such things, but here it is just in case. I have several workarounds and I don't use IDLgrWindow that often, so it's really no big deal for me.

I don't know when the problem started because I don't use IDLgrWindow that often. Most of my IDL code processes things off-line so there's no need to display an image to the user. Anyway, the only time the "white out" occurs is if I use hardware rendering in an IDLgrWindow. Software rendering is fine. I have had no problems using an IDLgrBuffer and then either displaying the image in direct graphics or saving it to a file.

I'm using Fedora Core 4 and have an "old" ATI Radeon Mobility 7500 graphics card. This card is one which ATI no longer supports and the only Linux drivers available come via the DRI project. I'm currently running Fedora Core 4 with X.org 6.8.2 and using IDL 6.2. I don't know if there was an update to X.org or to the DRI driver that would have caused this, but that's the only thing I can figure. ATI stopped supporting the Radeon 7500 a while back, so I know that I must have been using the DRI driver for some time, but this is the first time I can remember seeing such a problem.

Anyway, there's the scoop for what it's worth. Now, I'll go back to making my pretty plots. :-)

-Mike