Posted by subir.vasanth on Thu, 06 Apr 2006 20:43:40 GMT

David,

I am trying to read in stream of bytes from a socket and then populate
an array using that data. The for loop does the job but I was trying
to get away from using the for loop and was wondering if there was a
more efficient way to populate a 2D array from a stream of bytes
(assuming you know the type of data coming in from the byte stream).

Thank you for replying!