Subject: Re: Introducing FL Posted by b_gom on Mon, 03 Apr 2006 21:59:05 GMT View Forum Message <> Reply to Message

Well, if this was an April fool's joke, it's above my head.

Anyhow, good work on a gargantuan project. Any plans for opening up the source? If not, how do you plan on completing the project, in terms of providing full support for all the internal functions, widgets, etc? It seems to me that this would require either astronomical time scales, or the effort of more than one mere mortal.

A brief sketch on the webpage showing the currently supported features and the ones that are in development would be useful.

Brad

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FL wrote:
> Hi guys!
 The first public snapshot of Fawlty Language, an IDL compatible compiler
 is available. (IDL is a registered trademark of Research Systems Inc.)
  FL binaries can be freely used and downloaded from the homepage
>
                http://web.interware.hu/fl
>
>
>
  Available packages:
>
      fl_0.6-i686-linux.tar.gz (Linux, Pentium II.
>
                        kernel 2.4/2.6, glibc >= 2.2.5)
>
>
      fl_0.6-amd64-linux.tar.gz (Linux, AMD Athlon64,
>
                        kernel 2.6, glibc >= 2.3.3)
>
>
   and for the bravehearted:
>
>
      fl 0.6-i686-mingw.zip
                                (Windows 2000/XP/?, Pentium II)
>
>
  Features:
  - all language elements are supported
> - multithreaded operators
>
```

```
- array operations use MMX/SSE/SSE2, if available
>
  - module profiling
>
  - line profiling
>
  - about 280 library functions (more or less usable)
>
  - true-color (24 bit) direct graphics devices: X, WIN, PS, PDF, Z
>
  - run-time performance: for many programs, FL is faster than IDL
      (eg. the empty loop is three times faster in FL:-)
>
>
>
  Enjoy!
>
>
  fl
>
  (Földy Lajos)
>
>
  ps: Hungarian names are in reverse order. Wait, no! English names are
> in reverse order :-). So my name is Lajos Foldy in English.
```