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Subject: Re: ION script  
Posted by [Haje Korth](#) on Sat, 08 Apr 2006 13:45:47 GMT  
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Rick,  
I hope the slap on the forehead did not hurt too bad. :-)

Note that I did not say that there aren't any trade-offs using ION. But for me as a science guy it is the quickest way to get my applications up and running on the web.

Cheers,  
Haje

"Rick Towler" <[rick.towler@nomail.noaa.gov](mailto:rick.towler@nomail.noaa.gov)> wrote in message  
[news:e16n72\\$laf\\$1@news.nems.noaa.gov](mailto:news:e16n72$laf$1@news.nems.noaa.gov)...

>  
>  
> Haje Korth wrote:  
>> Greg,  
>> I precompile my routines into an IDL save set which is restored in the  
>> ion script. Works fine for me....  
>  
> <slaps hand to forehead> Pure genius, Haje...  
>  
> You still have to deal with the startup time which can be significant  
> depending on hardware and load. This was the factor in my ION script  
> applications and it drove me a bit nuts. My application responded like  
> RSI's website.  
>  
> -Rick  
>  
>  
>> "greg michael" wrote in message  
>> [news:1144417776.152571.312170@i39g2000cwa.googlegroups.com](mailto:news:1144417776.152571.312170@i39g2000cwa.googlegroups.com)..  
>>> I'm looking into writing an ION script web front-end for a program I've  
>>> developed which currently uses widgets and the virtual machine. The  
>>> program is an interactive image viewer for an image database on the  
>>> server side, and depends on quite a lot of IDL code. As far as I can  
>>> see, it looks to me like each time you make a page request, ION script  
>>> starts up, compiles all the necessary IDL code, runs the script, and  
>>> exits. This means that for every interaction, all my IDL libraries need  
>>> to be compiled. Is this really so? Is there any way to avoid that?

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