Subject: Re: ION script - true colour Posted by Craig Markwardt on Wed, 12 Apr 2006 05:55:56 GMT View Forum Message <> Reply to Message

Kenneth Bowman <k-bowman@null.tamu.edu> writes:

- > In article <e1g669\$sml\$1@aplcore.jhuapl.edu>,
- > "Haje Korth" <haje.korth@nospam.jhuapl.edu> wrote:

> >> Ken,

- >> While my server runs on unix, I do the development under Windows, where the
- >> work around is unfortunately no good. However, as the code has grown I
- >> actually appreciate some other features of object graphics, such as alpha
- >> blending which I use frequently. While alpha blending is only a simple line
- >> of code, the keyword solution is pretty slick.

>>

>> Haje

>

- > Not that anyone in their right mind would want to do this ;-), but is it
- > possible to run IDL on Windows and use the X device?

One can use the "virtual frame buffer" X server (Xvfb), which emulates an X head without actually needing a display. We use it some for this kind of thing where an unattended task needs to make X graphical output. It's not always installed with Linux, but my recent installs of Mac OS X and Fedora had them.

Craig	
,	EMAIL: craigmnet@REMOVEcow.physics.wisc.edu Derivatives Remove "net" for better response