Hi group,
I have a 3D-array filled with an 3D object. I want to rotate the object
within the array about an arbitrary line say, y=2x=3. Currently I am
rotating the object by rotating each plane of the array, for example I did:

for i=0, xside-1 do cube[i,*,*]=ROT(cube[i,*,*],45)

to rotate the object by 45 degrees. At this stage I want to rotate the
object about the line y=-x, but don't know how to do that. Any ideas?

Alvin